



Institut
Mines-Télécom

IA704 - GPU for Deep Learning



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Context

- In the module landscape, deep learning
 - Set of machine learning methods
 - Based on neural networks with a lot of layers
 - Based on non linear transformations on large tensors
 - Mainly done with matrix multiplications



Objectives

- Module in two phasis
 - How exploiting GPUs to ensure matrix multiplication efficiency
 - How articulating those multiplications to ensure deep learning efficiency
- From low to top level layers, exploiting GPUs
 - Low level, with CUDA
 - Intermediate level, with cuBLAS
 - Application with learning algorithms

Schedule

- Two lecturers for 8 half days
 - Live lectures followed by exercises on Google Colab
 - Exercises sessions
 - First four blocks - Elisabeth Brunet, Associate Professor at Télécom SudParis,



- Introduction to GPU architecture and CUDA library
- From basic to optimized matrix multiplication
- cuBlas library

- Last four blocks - Goran Frehse, Associate Professor at ENSTA Paris



- SGD, mini-batches
- Linear classification
- Learning with neural nets



Evaluation

- Several graded labs
 - Matrix multiplication optimization
 - Linear classification
- Quizzes



Resources

- First part webpage :

<http://www-inf.telecom-sudparis.eu/COURS/IA704/IA704.html>

- Second part webpage :

<https://sites.google.com/site/frehseg/teaching/ia307>



Welcome in the module !