CSC7321 Middleware and software architecture for distributed applications

Revision : 513

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Presentation of CSC7321

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Administrative Information

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- TU resources:

- Remote conditions
  - The classes will be accessible remotely via BigBlueButton
  - Software should be installed in your own computer
Objectives of this teaching unit

- Be aware of different software techniques for designing distributed applications
  - Name and describe the main interaction patterns (synchronous request, publish/subscribe) between distributed software components
  - Learn master technologies for producing enterprise distributed applications: Web Services (REST), JavaEE, RabbitMQ
  - Design the architecture of a multi-component distributed application made of several functional modules with computing components, persistent components, client components.
  - Learn responses to architectural concerns (scalability, interoperability, security)
- Design and implement one distributed applications through one micro-project
Prerequisites for this Teaching Unit

- Labs on Unix OS
- Object oriented programming and modeling (with UML diagrams)
- Implementation in the Java language
- Integrated development environment such as Eclipse IDE
- Relational databases
Organisation of this teaching unit I

- Middleware for synchronous requests (illustrated with REST Web Services)

- Introduction to software architecture and quality attributes (scalability, interoperability, security)
Organisation of this teaching unit II

- Component-based middleware with JavaEE (persistent components)
Organisation of this teaching unit III

- Publish subscribe pattern and Distributed Event Based Systems (illustrated with AMQP RabbitMQ)
Plan of this TU

Big Picture

Structural Compositions

Activity Orchestrations

Application servers

- Life cycle (instantiate)
- Persistency

JavaEE

Publish/Subscribe

RabbitMQ

WebServices/JavaRMI

Synchronous Call

sockets

TCP/UDP
Evaluation

- Study and presentation of an article (3/10)
  - Slides and oral presentation

- Labs and intermediary deliverables (1/10)

- Micro Project (6/10)
  - Design and architectural choices
  - Implementation in java
  - Slides and final defense
Subject: realize a bike tourism application (for olympics 2024)

- Administrators define bike tours (e.g. From Musée Grévin to Les Catacombes)
- Group of tourists select a tour among available ones
- Group of tourists exchange and visualize their positions
- The system verify bike availabilities all around the tour
A travel agency that acts as an operator of the system can prepare some tours, etc. on behalf of future clients.
Use Case Diagram — management of group of participants

- Tourist
  - create a group and join it
  - join a group
  - leave a group
  - remove a group

- VLibTour
  - The creation of group is performed by one participant, he becomes the first member to join the group.
  - The action is performed automatically in these cases:
    - after a timeout (e.g. 1h) with no action from the participants
    - all participants arrived to the last POI
    - all the participants have leaved the group

high priority use case are in green
Use Case Diagram — management of locations

- Tourist
  - publish location
  - notify the location of a participant
  - remove subscription to location information
  - subscribe to location information

- VLibTour
  - To receive the location of the other participants, the actor agree to give their location periodically

High priority use case are in green
MicroProject

Use Case Diagram — management of visits

Tourist

- get current position
- get the position of the next POI
- search for the arrival bike station
- step to the next position in current path towards the next POI
- step to next POI in current visit

high priority use case are in green
Use Case Diagram — statistics of visits

VLibTour

- get the total number of groups on a period
- get the average group size
- get the number of visits
- get the most popular tour

VlibTour

Operator

Chantal Taconet

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These two components are co-located if they use the same RabbitMQ broker. If so, the lobby room system creates the group communication systems on demand (one per group).
Micro Project modalities

■ Important dates
  - Subject of the project: today
  - Implement parts of the microproject during the labs
  - Project defense: Exam week (mid november)

■ Results
  - Original implementation
  - Report (6-10 pages)
  - Defense: slides and demo (1/2 hour)
Questions