



Distributed Event-Based System — Addendum

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1 Formal specification of simple event-based system

1. Formal specification of simple event-based system

- 1.1 Formal background — Temporal logic
- 1.2 Changes of the state caused by interface operations (w/o advertisements)
- 1.3 Trace-based specification of simple event-based system (w/o advertisements)
- 1.4 Changes of the state caused by the adding advertisements
- 1.5 Safety specification of simple event system with advertisements
- 1.6 Liveness specification of simple event system with advertisements

2. Formal specification of distributed routing

3. Routing algorithm framework

4. Content-based data and filter models

1.1 Formal background — Temporal logic

- **Trace:** a sequence of states: $\sigma = s_0, s_1, s_2, \dots$
 - Subtrace: $\sigma|_i$ is the trace $s_i, s_{i+1}, s_{i+2}, \dots$
- Atomic predicate P is true for every trace whose first state satisfies P
- Formula Ψ : P with **quantifiers** (\forall, \exists) and **logical operators** ($\vee, \wedge, \implies, \neg$)
- **Temporal operators:**
 - \Box (“always”)
 - $\Box\Psi$ is true for traces σ iff $\forall i \geq 0, \Psi$ is true for $\sigma|_i$
 - $\Box P$ means P always holds, *i.e.* for all subtraces
 - \Diamond (“eventually”)
 - $\Diamond\Psi$ is true for traces σ iff $\exists i \geq 0 : \Psi$ is true for $\sigma|_i$
 - $\Diamond P$ means P will hold eventually, *i.e.* there is a subtrace for which P holds
 - \bigcirc (“next”)
 - $\bigcirc\Psi$ is true for traces σ iff Ψ is true for $\sigma|_1$
 - $\bigcirc P$ means P holds for the subtrace starting at the second place of the trace

1.1.1 Exercise

? $\Box \Diamond P$

? $\Diamond \Box P$

? $\Box [P \implies \Box P]$

? $\Box [P \implies \Diamond Q]$

? $\Box [P \implies \bigcirc \Box \neg P]$

? $P \implies \Diamond \Box Q$

? $\Box \neg P \vee \Box \neg Q \equiv \neg(\Diamond P \wedge \Diamond Q)$

1.2 Changes of the state caused by interface operations (w/o advertisements)

- X : a component of a system (being a producer and/or a consumer)
- \mathcal{C} : the set of all the components
- S_X : a set of active subscriptions for component X
- P_X : a set of published notifications by component X
- D_X : a set of delivered notifications to component X
- \mathcal{N} : the set of all the notifications, $N \subseteq \mathcal{N}$: a set of notifications
 - $n \in N(S_X)$: X has a subscription that matches $n \in \mathcal{N}$

$sub(X, F)$	Component X subscribes to filter F	$S'_X = S_X \cup \{F\}$
$unsub(X, F)$	Component X unsubscribes to filter F	$S'_X = S_X \setminus \{F\}$
$pub(X, n)$	Component X publishes n	$P'_X = P_X \cup \{n\}$
$notify(X, n)$	Component X is notified about n	$D'_X = D_X \cup \{n\}$

- « ' » indicates the state of a variable after the execution of the interface operation

1.2.1 Exercise

? $\diamond \text{notify}(X, n)$

? $\square \neg \text{unsub}(X, F)$

? $\square [\text{notify}(X, n) \implies \bigcirc \square \neg \text{notify}(X, n)]$

? $\square [\text{notify}(X, n) \implies n \in N(S_X)]$

? $\square [\text{notify}(Y, n) \implies n \in \bigcup_{X \in \mathcal{C}} P_X]$

1.3 Trace-based specification of simple event-based system (w/o advertisements)

■ A component receives

- (a) only notifications it is currently subscribed to
- (b) only notifications that have previously been published
- (c) a notification at most once
- (d) all future notifications matching one of its active subscriptions

■ **Safety:** demands that “something irremediably bad” will never happen

$$\Box [notify(Y, n) \implies [n \in N(S_Y)]] \quad (=a)$$

$$\wedge [n \in \cup_{X \in C} P_X] \quad (=b)$$

$$\wedge [\Box \neg notify(Y, n)] \quad (=c)$$

■ **Liveness:** requires that “something good” will eventually happen

$$\Box \left[\Box (F \in S_Y) \implies \Diamond \Box [pub(X, n) \wedge n \in N(F) \implies \Diamond notify(Y, n)] \right] \quad (=d)$$

1.4 Changes of the state caused by the adding advertisements

- A_X : set of all active advertisements of component X
- $n \in N(A_X)$: X has an advertisement that matches $n \in \mathcal{N}$

$adv(X, F)$	Component X advertises filter F	$A'_X = A_X \cup \{F\}$
$unadv(X, F)$	Component X unadvertises filter F	$A'_X = A_X \setminus \{F\}$

1.5 Safety specification of simple event system with advertisements

(a) + (b) + (c) +

(e) If a notification is published that does not match any of the active advertisements of the publishing component, the notification should not be delivered to any component

$$\begin{aligned} \square & \left[\text{notify}(Y, n) \implies \bigcirc \square \neg \text{notify}(Y, n) \right] & (=c) \\ & \wedge \left[\text{notify}(Y, n) \implies n \in \bigcup_{X \in \mathcal{C}} P_X \cap N(S_Y) \right] & (=b,a) \\ & \wedge \left[\text{pub}(X, n) \wedge n \notin N(A_X) \implies \square \neg \text{notify}(Y, n) \right] & (=e) \end{aligned}$$

1.6 Liveness specification of simple event system with advertisements

- f1) If a client Y is always subscribed to F and a client X always advertises G
- f2) then there exists a future time where a notification n published by X matches F and G
- f3) will lead to the delivery of n to Y .

$$\Box \left[\left[\Box (F \in S_Y) \wedge \Box (G \in A_X) \right] \right. \quad (=f1)$$

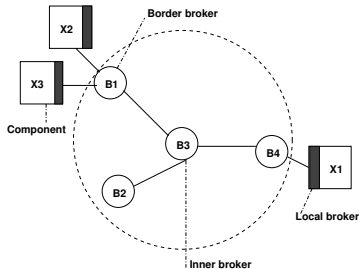
$$\implies \left[\Diamond \Box (pub(X, n) \wedge n \in N(F) \cap N(G)) \right. \quad (=f2)$$

$$\implies \Diamond notify(Y, n) \left. \right] \quad (=f3)$$

2 Formal specification of distributed routing

1. Formal specification of simple event-based system
2. Formal specification of distributed routing
 - 2.1 Architecture of the distributed service
 - 2.2 Distributed system model for notification routing
 - 2.3 Notations for notification forwarding and delivery
 - 2.4 Valid routing
 - 2.5 Safety and liveness conditions of valid routing
 - 2.6 Monotone valid routing algorithms
 - 2.7 Safety and liveness conditions of monotone valid routing
3. Routing algorithm framework
4. Content-based data and filter models

2.1 Architecture of the distributed service



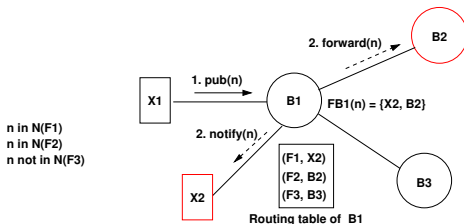
- The notification service forms an overlay network in the underlying system
- The overlay consists of event brokers that run as processes on nodes
 - Local brokers put the first message into the network
 - Border and inner brokers forward the message to neighbouring brokers according to filter-based routing tables and routing strategies
 - Messages are sent to local brokers
 - Local brokers deliver the message to the application components

2.2 Distributed system model for notification routing

- Each node runs one or more processes
- Processes interact by passing messages via links between them
- A link connects a pair of processes and transmits messages asynchronously
- A FIFO ordering of messages is applied
- Acyclic connected topologies

- The topology of the overlay network of brokers is static
- Clients are stationary
- Communication channels are reliable and respect FIFO message ordering
- Message delay is unknown but finite, and system is not overloaded and fault-free
- System without advertisements

2.3 Notations for notification forwarding and delivery



- $T_B^{|D}$: set of filters of the routing table of broker B regarding single destination D

$$T_B^{|D} = \{F | \exists (F, D) \in T_B\}$$
- $T_B^{\setminus D}$: set of filters regarding all but single destination D

$$T_B^{\setminus D} = \{F | \exists (F, E) \in T_B \wedge E \neq D\}$$
- $N(T_B^{|D})$: set of notifications that match $T_B^{|D}$
- N_B : set of neighbouring brokers

2.4 Valid routing

- Valid routing algorithm = adapts the routing configuration by preserving the safety and liveness properties of the DEBS
- Additional notations:
 - $\theta(Y)$: identity of the broker that manages consumer Y
 - Simple directed path connecting a broker with $\theta(Y)$ —i.e., the access broker
 - B_1, \dots, B_j simple path in the network of brokers
 - $\gamma(B_1, \dots, B_j)$: set of notifications such that if a notification is published at B_j and stays in this set, it reaches B_1 over this path
 - $\gamma(B_1, \dots, B_j) = \bigcap_{1 < k \leq j} N(T_{B_k}^{|B_{k-1}|})$

2.5 Safety and liveness conditions of valid routing

- To guarantee safety, the local routing configuration ensures that only matching notifications are delivered

- Local subset validity

$$\Box \left[N(T_{\theta(Y)}^Y) \subseteq N(S_Y) \right] \quad (=r1)$$

- To guarantee liveness, when a consumer Y subscribes to a filter F and stays subscribed, then from some time, every notification that is published at any broker B and that matches F should be delivered to Y

- Eventual super-set validity

$$\Box \left[\Box (F \in S_Y) \implies \Diamond \Box \left[N(T_{\theta(Y)}^Y) \supseteq N(F) \right] \right] \quad (=r2: \text{From } \theta(Y) \text{ to } Y)$$

$$\begin{aligned} &\Box \left[\Box (F \in S_Y) \wedge B \neq \theta(Y) \wedge n \in N(F) \right. \\ &\quad \left. \implies \Diamond \Box \left[n \in \gamma(\theta(Y), \dots, B) \right] \right] \quad (=r3: \text{From } B \text{ to } \theta(Y)) \end{aligned}$$

2.6 Monotone valid routing algorithms

■ Drawbacks of valid routing

- Local subset validity does not require immediate delivery
- Eventual super-set validity is a property of the routing configuration of the entire topology

■ Improvements

- Immediate delivery
 - Local consumer subscription followed by local publisher publication should imply local notification of the consumer
- Set of notifications forwarded is monotonically increasing for any path
 - Notifications sent over $B_{i+1} \rightarrow B_i$ are sent over $B_{i+2} \rightarrow B_{i+1}$
 - + Only depends on the routing configurations of neighbouring brokers

2.7 Safety and liveness conditions of monotone valid routing

■ Reminder:

- $T_B^{|D} = \{F | \exists (F, D) \in T_B\}$
- $T_B^{\setminus D} = \{F | \exists (F, E) \in T_B \wedge E \neq D\}$

■ Local validity \equiv immediate delivery

$$\Box [N(T_{\theta(Y)}^{|Y}) = N(S_Y)] \quad (= \text{merging of r1 and r2} + \text{strengthness})$$

■ Eventual monotone remote validity¹

$$\Box [\Box [n \in N(T_{B_i}^{\setminus B_j})] \implies \Diamond \Box [n \in N(T_{B_j}^{|B_i})]]$$

1. If n is forwarded to $B_k \neq B_j \in N_{B_i}$ then n comes from B_j .

3 Routing algorithm framework

1. Formal specification of simple event-based system
2. Formal specification of distributed routing
3. Routing algorithm framework
 - 3.1 Generic algorithm
 - 3.2 Flooding
 - 3.3 Simple routing
 - 3.4 Identity-based routing
4. Content-based data and filter models

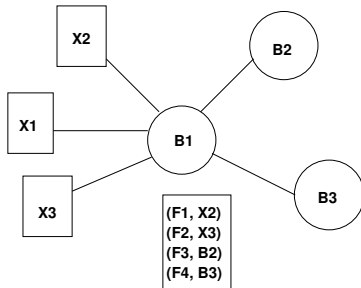
3.1 Generic algorithm

- 3.1.1 Main program
- 3.1.2 `handleMessage` procedure
- 3.1.3 `handleNotification` procedure
- 3.1.4 Preliminary words about the generic `administer` procedure
- 3.1.5 `handleAdminMessage` procedure
- 3.1.6 `pub`, `sub` and `unsub` procedures

3.1.1 Main program

- The main program starts when the broker is created:
 1. Initialise the routing table T_B of the broker B
 2. Initialise a delivery queue Q_C for each local consumer C
 3. Enter an infinite loop that dispatches messages arriving from neighbouring brokers to the `handleMessage` procedure

```
1 Program ContentBasedRouting()  
2   initialise  $T_B$   
3   initialise  $Q_C$  for all  $C \in L_B$   
4   loop  
5     wait until a message is available  
6      $m \leftarrow$  next selected message  
7     handleMessage( $m$ )
```

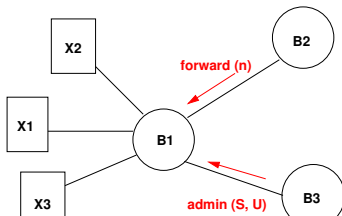


Routing table of $B1$

3.1.2 handleMessage procedure

- handleMessage dispatches a message based on message type
 - Two types of messages are exchanged among neighbouring brokers
 1. forward(n): to disseminate a notification n in the network of brokers
 2. admin(S , U): to propagate routing table updates
 - S : set of subscriptions
 - U : set of unsubscriptions
 3. administer(S , U): to compute the admin messages to send
 - M_S : set of pairs (filter_{sub}, destination) for sending admin messages
 - M_U : set of pairs (filter_{unsub}, destination) for sending admin messages

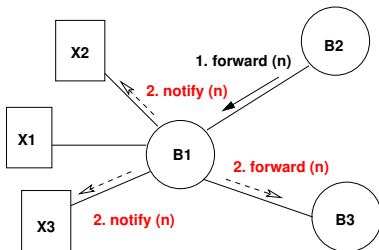
```
1 procedure handleMessage(Message m)
2   if m is forward( $n$ ) from neighbour  $u$  then
3     handleNotification( $u$ ,  $n$ )
4   if m is admin( $S$ ,  $U$ ) from neigh.  $u$  then
5     ( $M_S$ ,  $M_U$ )  $\leftarrow$  administer( $u$ ,  $S$ ,  $U$ )
6     handleAdminMessage( $u$ ,  $M_S$ ,  $M_U$ )
```



3.1.3 handleNotification procedure

- `handleNotification` sends forward messages to neighbouring brokers
- `handleNotification` notifies local consumers
 - `notify` is called by the broker to notify a local consumer about a notification
 - The notification is appended to the delivery queue Q_Y of the consumer Y

```
1 procedure  
  handleNotification(Neighbour  $D$ ,  
    Notification  $n$ )  
2   send "forward( $n$ )" to all the  
    neighbours  $\in F_B(n) \setminus \{D\}$   
3   forall local consumers  $C \in F_B(n)$  do  
4     notify( $C$ ,  $n$ )  
5   procedure notify(Consumer  $Y$ ,  
    Notification  $n$ )  
6      $Q_Y \leftarrow \text{append}(Q_Y, n)$ 
```



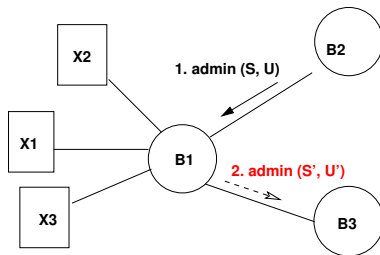
3.1.4 Preliminary words about the generic administer procedure

- The code of administer is implemented by framework instantiations to realise a concrete routing algorithm
 - Flooding
 - Simple
 - Identity-based
 - Covering-based
 - Perfect merging
 - Imperfect merging
- administer returns two sets that are pairs: ($\text{filter}_{\text{sub}}$, destination) or ($\text{filter}_{\text{unsub}}$, destination)
 - Send an admin message to *destination* for $\text{filter}_{\text{sub}}$
 - Sending done in `handleAdminMessage`, as explained in next slide

3.1.5 handleAdminMessage procedure

- The values returned by administer are used as input to handleAdminMessage
- handleAdminMessage sends admin messages to neighbouring brokers

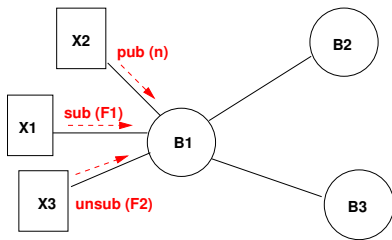
```
1 procedure handleAdminMessage(Dest
  D, Set  $M_S$ , Set  $M_U$ )
2   forall  $B_i \in N_B \setminus \{D\}$ 
3      $S' \leftarrow \{F \mid (F, B_i) \in M_S\}$ 
4      $U' \leftarrow \{F \mid (F, B_i) \in M_U\}$ 
5     if  $S' \neq \emptyset \vee U' \neq \emptyset$  then
6       send "admin( $S'$ ,  $U'$ )" to  $B_i$ 
```



3.1.6 pub, sub and unsub procedures

- pub is called by a local publisher to publish a notification
- sub is called by a local consumer to subscribe to a filter
- unsub is called by a local consumer to unsubscribe to a filter

```
1 procedure pub (Publisher X,  
  Notification n)  
2   handleNotification(X, n)  
3 procedure sub (Consumer Y, Filter  
  F)  
4   ( $M_S, M_U$ )  $\leftarrow$  administer(Y, {F},  $\emptyset$ )  
5   handleAdminMessage(Y,  $M_S, M_U$ )  
6 procedure unsub (Consumer Y, Filter  
  F)  
7   ( $M_S, M_U$ )  $\leftarrow$  administer(Y,  $\emptyset$ , {F})  
8   handleAdminMessage(Y,  $M_S, M_U$ )
```



3.2 Flooding

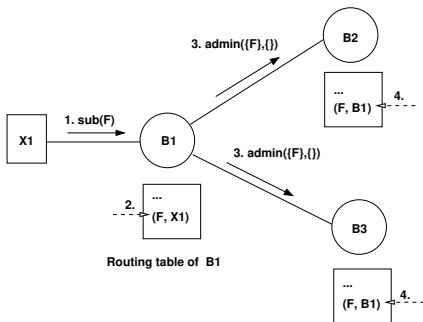
- Idea: a broker forwards a notification to all its neighbours
 - Each broker is initialised to the set $\{(F_T, U) | U \in N_B\}$ with $\forall n \in N, F_T(n) = true$
- Each broker updates its routing table (RT) regarding its local consumers
 - If a consumer Y subscribes to a filter F , the broker adds (F, Y) to its RT
 - If a consumer Y unsubscribes to a filter F , the broker deletes (F, Y) from its RT
- Flooding does not require the remote routing configuration to be updated

```
1 procedure administer(Dest  $s$ , Set  $S$ , Set  $U$ )  
2    $T_B \leftarrow T_B \cup \{(F, s) | F \in S\}$   
3    $T_B \leftarrow T_B \setminus \{(F, s) | F \in U\}$   
4   return  $(\emptyset, \emptyset)$ ;
```

3.3 Simple routing

- Idea: use filter forwarding to update the routing configuration in reaction to subscribing and unsubscribing consumers
- Initially, $\forall B, T_B = \emptyset$

```
1 procedure administer(Dest  $D$ , Set  $S$ ,  
  Set  $U$ )  
2    $T_B \leftarrow T_B \cup \{(F, D) | F \in S\}$   
3    $T_B \leftarrow T_B \setminus \{(F, D) | F \in U\}$   
4    $M_S \leftarrow \{(F, H) | H \in N_B \setminus \{D\} \wedge F \in S\};$   
5    $M_U \leftarrow \{(F, H) | H \in N_B \setminus \{D\} \wedge F \in U\};$   
6   return ( $M_S, M_U$ );
```



3.4 Identity-based routing

■ Reminder:

- $T_B^{|D} = \{F | \exists (F, D) \in T_B\}$
- $T_B^{\setminus D} = \{F | \exists (F, E) \in T_B \wedge E \neq D\}$

■ Idea: a subscription (unsubscription) is only forwarded to a neighbour H if there is no identical subscription in the RT for a destination distinct from H

■ The superscript stands for *Identical*

■ $C_B^I(F, D)$: set of routing entries in T_B of which the filter is identical to the filter F and of which the destination equals the destination D

- $C_B^I(F, D) = \{(G, D) | (G, D) \in T_B \wedge F \equiv G\}$

■ $D_B^I(F)$: set of neighbours H for which there is no routing entry (G, D) in T_B , where G is identical to F and D is distinct from H

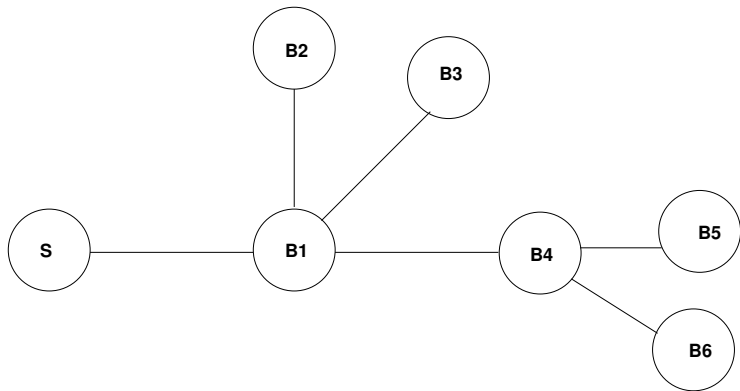
- $D_B^I(F) = \{H \in N_B | \nexists G \in T_B^{\setminus H} : F \equiv G\}$

3.4.1 Algorithm

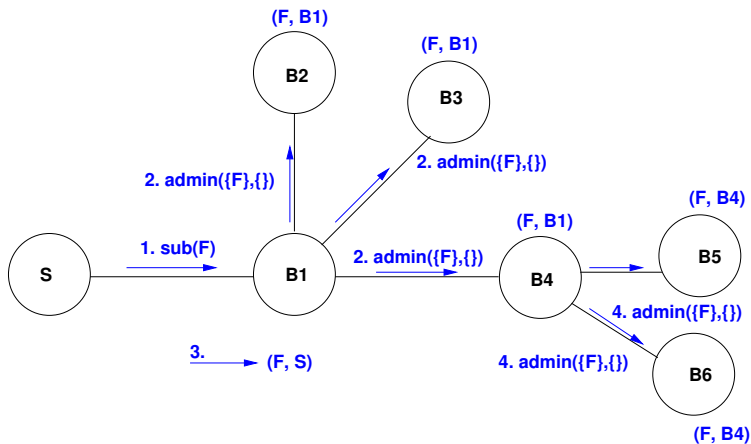
- If a broker B receives a(n) (un)subscription from a neighbour or a consumer D :
 - B updates its RT (lines 4-6):
 - If D is a neighbour, B removes $C_B^I(F, D)$ (line 5)
 - If D is a local consumer, B removes solely (F, D) (line 6)
 - B forwards F to all neighbours that are in $D_B^I(F)$ except D (lines 7–10 and 13)
 - If F is a subscription, B inserts a routing entry (F, D) into its RT (line 11)

```
1 procedure administer(Dest  $D$ , Set  $S$ ,  
  Set  $U$ )  
2    $M_S \leftarrow \emptyset$ ;  
3    $M_U \leftarrow \emptyset$ ;  
4   forall  $F \in S \cup U$  do  
5     if  $D \in N_B$  then  
6        $T_B \leftarrow T_B \setminus C_B^I(F, D)$ ;  
7      $A \leftarrow \{(F, H) | H \in D_B^I(F) \setminus \{D\}\}$ ;  
8     if  $F \in U$  then  $M_U \leftarrow M_U \cup A$ ;  
9     else  
10       $M_S \leftarrow M_S \cup A$ ;  
11       $T_B \leftarrow T_B \cup \{(F, D)\}$ ;  
12    endif  
13  return ( $M_S, M_U$ );
```

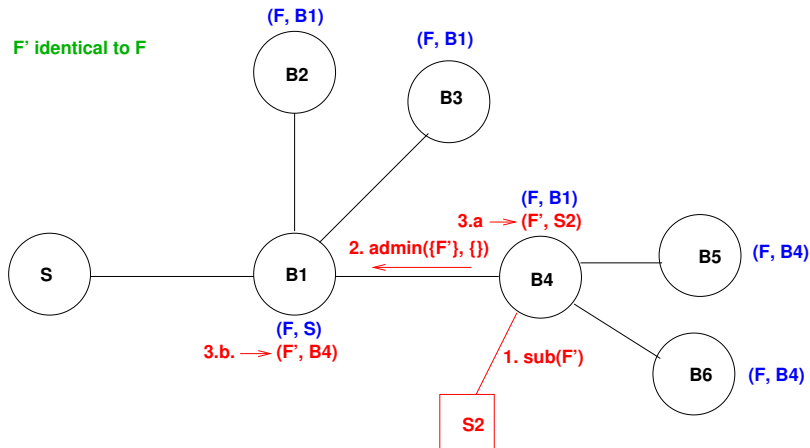
3.4.2 An example (1/3)



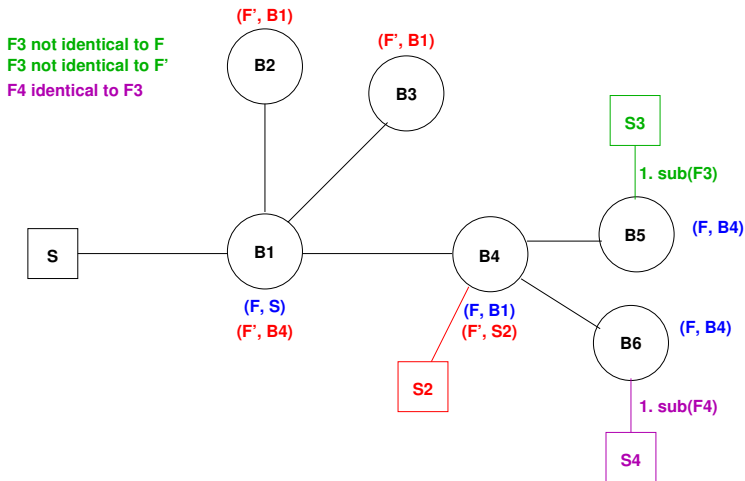
3.4.3 An example (2/3)



3.4.4 An example (3/3)



3.4.5 Exercise



? Execute the algorithm for the new subscription F_3 of S_3 and then the new subscription F_4 of S_4

4 Content-based data and filter models

1. Formal specification of simple event-based system
2. Formal specification of distributed routing
3. Routing algorithm framework
4. Content-based data and filter models
 - 4.1 Data model and Filter model
 - 4.2 Tuples
 - 4.3 Structured records
 - 4.4 Semi-structured records
 - 4.5 Objects

4.1 Data model and Filter model

- **Data model:** how the content of notifications is structured
- **Filter model:** how subscriptions can be specified
 - How notifications can be selected by applying filters that evaluate predicates over the content of notifications

4.2 Tuples

- Data model:

- A notification is a tuple: an ordered set of attributes

- Filter model:

- A subscription is defined as a template
- The attributes of notifications and templates are matched to each other according to their position

- **Example:** the notification (StockQuote, "Foo Inc", 45) is matched by the subscription template (StockQuote, "Foo Inc", *)

- Tuples with templates provide a simple model that is not flexible
 - Because attributes cannot be optional

4.3 Structured records

- 4.3.1 Data model
- 4.3.2 Filter model
- 4.3.3 Identity, overlapping, covering of attribute filters
- 4.3.4 Routing optimisations with identity
- 4.3.5 Routing optimisations with covering
- 4.3.6 Covering with types and comparison
- 4.3.7 Covering with intervals and strings
- 4.3.8 Covering with sets
- 4.3.9 Routing optimisations with overlapping
- 4.3.10 Routing optimisations with merging

4.3.1 Data model

- A notification n is a nonempty set of attributes $\{a_1, \dots, a_n\}$
- a_i is a (name,value) pair: (n_i, v_i)
- Attribute names are unique: $i \neq j \Rightarrow n_i \neq n_j$
- Example of notification: $\{(type, StockQuote), (name, "Infineon"), (price, 45.0)\}$
- More powerful than tuples since attributes can be optional in subscriptions and notifications

4.3.2 Filter model

- Attribute filter: triple $A_i = (n_i, Op_i, C_i)$
with n_i = attribute name, Op_i = test operator, C_i = value for the test
- $L_A(A_i)$ = set of values v_i that cause an attribute filter to match attribute n_i
 - $L_A(A_i) = \{v_i | Op_i(v_i, C_i) = true\}$
 - Usually $L_A(A_i) \neq \emptyset$
- Filter F = boolean function applied to a notification n : $F(n) \rightarrow \{true, false\}$
- The set of matching notifications $N(F) = \{n | F(n) = true\} \subseteq \mathcal{N}$
- Simple filter = filter consisting of a single atomic predicate
- Compound filter = conjunction of simple filters: $F = A_1 \wedge \dots \wedge A_n$
 - E.g., $(type = StockQuote) \wedge (name = "Foo Inc") \wedge (price \notin [30, 40])$
- A notification n matches a filter F iff it satisfies all the attributes filters of F
- + Attributes can be optional in the notification
- + New attributes can be added without affecting existing filters

4.3.3 Identity, overlapping, covering of attribute filters

■ Identity:

- $A_1 \equiv A_2$ iff $n_1 = n_2 \wedge L_A(A_1) = L_A(A_2)$
- E.g., $(price \in \{20, 21, 22, 23, 24, 25\})$ is identical to $(price \in [20, 25])$

■ Overlapping:

- $A_1 \sqcap A_2$ iff $n_1 = n_2 \wedge L_A(A_1) \cap L_A(A_2) \neq \emptyset$
- E.g., $(price > 25)$ overlaps $(price \in [20, 30])$

■ Covering:

- $A_1 \supseteq A_2$ iff $n_1 = n_2 \wedge L_A(A_1) \supseteq L_A(A_2)$
- E.g., $A_1 = (price > 10)$ covers $A_2 = (price \in [20, 30])$

■ Disjoint

- $A_1 \not\sqcap A_2$ iff $n_1 = n_2 \wedge L_A(A_1) \cap L_A(A_2) = \emptyset$
- $\{price < 10\}$ and $\{price > 20\}$ are disjoint

4.3.4 Routing optimisations with identity

- An identity test among filters is necessary to implement identity-based routing
to avoid redundant routing entries and unnecessary forwarding of (un)subscriptions
- Given two filters $F_1 = A_1^1 \wedge \dots \wedge A_n^1$ and $F_2 = A_1^2 \wedge \dots \wedge A_m^2$ that are conjunctions of attribute filters with at most one attribute filter per attribute,
 $F_1 \equiv F_2$ iff
they contain the same number of attributes filters $\wedge (\forall i, \exists j : A_i^1 \equiv A_j^2)$
- E.g., $F_1 = \{x = 4\} \wedge \{y > 5\}$ not identical to
 $F_2 = \{x = 4\} \wedge \{y > 5\} \wedge \{z \in [3, 5]\}$

4.3.5 Routing optimisations with covering

- A covering test among filters is necessary to implement covering-based routing
to avoid redundant routing entries and unnecessary forwarding of (un)subscriptions
∧ to get rid of the obsolete² routing entries.
- Given Two filters $F_1 = A_1^1 \wedge \dots \wedge A_n^1$ and $F_2 = A_1^2 \wedge \dots \wedge A_m^2$ that are conjunctions of attribute filters with at most one attribute filter per attribute,
 $F_1 \supseteq F_2$ iff $\forall i, \exists j : A_i^1 \supseteq A_j^2$
- E.g., $F_1 = \{x = 4\} \wedge \{y > 5\}$ covers $F_2 = \{x = 4\} \wedge \{y > 5\} \wedge \{z \in [3, 5]\}$
- E.g., $F_3 = \{x \geq 2\} \wedge \{y > 5\}$ covers $F_4 = \{x = 4\} \wedge \{y = 7\} \wedge \{z \in [3, 5]\}$

2. A routing entry covers another routing entry, which becomes obsolete

4.3.6 Covering with types and comparison

■ $n_1 = n_2$

■ Covering among notification types

- A notification n is an instance of Type T : n *instanceof* T

A_1	A_2	$A_1 \sqsupseteq A_2$ <i>iff</i>
n <i>instanceof</i> T_1	n <i>instanceof</i> T_2	$T_1 = T_2 \vee T_1$ <i>supertypeof</i> T_2

■ Covering among comparison constraints on simple values

A_1	A_2	$A_1 \sqsupseteq A_2$ <i>iff</i>
$x \neq c_1$	$x < c_2$	$c_1 \geq c_2$
$x > c_1$	$x > c_2$	$c_1 \leq c_2$

- E.g., $A_1 = (x \neq 15)$ and $A_2 = (x < 10) \implies A_1 \sqsupseteq A_2$
- E.g., $A_1 = (x > 10)$ and $A_2 = (x > 20) \implies A_1 \sqsupseteq A_2$

4.3.7 Covering with intervals and strings

- $n_1 = n_2$
- Covering among interval constraints on simple values

A_1	A_2	$A_1 \sqsupseteq A_2$ iff
$x \in I_1$	$x \in I_2$	$I_1 \supseteq I_2$
$x \notin I_1$	$x \notin I_2$	$I_1 \subseteq I_2$

- E.g. $A_1 = (x \in [3, 10])$ and $A_2 = (x \in [4, 6]) \implies A_1 \sqsupseteq A_2$
- Covering among constraints on strings

A_1	A_2	$A_1 \sqsupseteq A_2$ iff
$s \text{ hasPrefix } S_1$	$s \text{ hasPrefix } S_2$	$S_2 \text{ hasPrefix } S_1$
$s \text{ hasPostfix } S_1$	$s \text{ hasPostfix } S_2$	$S_2 \text{ hasPostfix } S_1$
$s \text{ hasSubstring } S_1$	$s \text{ hasSubstring } S_2$	$S_2 \text{ hasSubstring } S_1$

- E.g. $A_1 = (s \text{ hasPrefix "abc"})$ and $A_2 = (s \text{ hasPrefix "abcd"}) \implies A_1 \sqsupseteq A_2$

4.3.8 Covering with sets

- $n_1 = n_2$
- Covering among set constraints on simple values

A_1	A_2	$A_1 \supseteq A_2$ iff
$x \in M_1$	$x \in M_2$	$M_1 \supseteq M_2$
$x \notin M_1$	$x \notin M_2$	$M_1 \subseteq M_2$

- Covering among set constraints on multi values

A_1	A_2	$A_1 \supseteq A_2$ iff
$X \text{ subset } M_1$	$X \text{ subset } M_2$	$M_1 \text{ superset } M_2$
$X \text{ contains } a_1$	$X \text{ superset } M_2$	$a_1 \in M_2$
$X \text{ superset } M_1$	$X \text{ superset } M_2$	$M_1 \text{ subset } M_2$
$X \text{ notContains } a_1$	$X \text{ disjoint } M_2$	$a_1 \in M_2$
$X \text{ disjoint } M_1$	$X \text{ disjoint } M_2$	$M_1 \text{ subset } M_2$
$X \text{ overlaps } M_1$	$X \text{ overlaps } M_2$	$M_1 \text{ superset } M_2$

4.3.9 Routing optimisations with overlapping

- An overlapping test among filters is necessary
to use advertisements in subscription-based routing optimisations
- Advertisement and subscription routing tables are used to route (un)subscriptions from consumers to producers
 - A subscription can be served by an advertisement if both overlap
- Given two filters $F_1 = A_1^1 \wedge \dots \wedge A_n^1$ and $F_2 = A_1^2 \wedge \dots \wedge A_m^2$ that are conjunctions of attribute filters with at most one attribute filter per attribute,
 - F_1 and F_2 are disjoint iff $\exists i, j : (n_i^1 = n_j^2) \wedge (L_A(A_i^1) \cap L_A(A_j^2) = \emptyset)$
 - E.g., $F_1 = \{x \geq 2\} \wedge \{y > 5\}$ and $F_2 = \{x < 1\} \wedge \{y < 7\}$ are disjoint because $\{x \geq 2\}$ and $\{x < 1\}$ are disjoint
 - F_1 and F_2 overlap iff $\nexists i, j : (n_i^1 = n_j^2) \wedge (L_A(A_i^1) \cap L_A(A_j^2) = \emptyset)$
 - E.g., $F_1 = \{x \geq 2\} \wedge \{y > 5\}$ and $F_2 = \{x < 5\} \wedge \{y < 7\}$ because $\{x \geq 2\}$ overlaps $\{x < 5\}$ and $\{y > 5\}$ overlaps $\{y < 7\}$

4.3.10 Routing optimisations with merging

■ Merging of conjunctive filters

- A merging test among filters is necessary to implement merging-based routing to reduce the number of subscriptions and advertisements stored by brokers
- Examples:
 - $F_1 = \{x = 5\} \wedge \{y \in \{2, 3\}\}$ and $F_2 = \{x = 5\} \wedge \{y \in \{4, 5\}\}$ can be merged to $F = \{x = 5\} \wedge \{y \in \{2, 3, 4, 5\}\}$
 - $F_1 = \{y = 3\} \wedge \{x = 5\}$ and $F_2 = \{y = 3\} \wedge \{x \neq 5\}$ can be merged to $F = \{y = 3\}$
- Example of PERFECT merging rules for attribute filters

A_1	A_2	Condition	$A_1 \cup A_2$
$x \in M_1$	$x \in M_2$	-	$x \in M_1 \cup M_2$
$x \notin M_1$	$x \notin M_2$	$M_1 \cap M_2 = \emptyset$ $M_1 \cap M_2 \neq \emptyset$	$\exists x$ (i.e., no att. filter) $x \notin M_1 \cap M_2$
X overlaps M_1	X overlaps M_2	-	X overlaps $M_1 \cup M_2$
X disjunct M_1	X disjunct M_2	$M_1 \cap M_2 = \emptyset$	$\exists X$ (i.e., no att. filter)



4.4 Semi-structured records

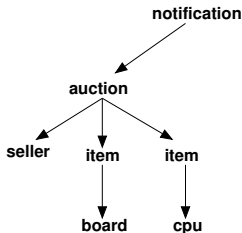
4.4.1 Data model

4.4.2 Filter model

4.4.1 Data model

- Notification = XML document = set of elements arranged in a tree
 - Element = set of attributes + subordinate child elements
 - Attributes = pairs (*name*, *value*)
 - Sibling attributes can have same name \Rightarrow names address sets of attr.

```
1 <notification>
2   <auction endtime="05/18/02 22:17:42"
3     minprice="50">
4     <seller name="Smith" id="1234"/>
5     <item>
6       <board ... />
7     </item>
8     <item>
9       <cpu manufacturer="AMD"
10        type="Athlon" clock="800"/>
11     </item>
12 </auction>
13 </notification>
```



4.4.2 Filter model I

- A filter model uses a path expression (e.g., XPath)
 - Select a set of attributes and Impose constraints on the selected attributes
- A filter is a conjunction of path filters: $F = \wedge_i P_i$
- A path filter $P = (S, C)$ consists of an element selector S and an element filter C
- An element selector selects a subset of the elements of a notification
 - An absolute path: e.g. `/notification/auction/item/cpu`
 - An abbreviated path: e.g. `//cpu`
- An element filter is a conjunction of a nonempty set of attribute filters:
 $C = \wedge_i A_i$
 - e.g. `[@manufacturer = "AMD" ∧ @clock ≥ 700]`
- Example of path filter:
`/notification/auction/item/cpu[@manufacturer = "AMD" ∧ @clock ≥ 700]`

4.4.2 Filter model II

- $L_A(A)$: set of all values that cause an attribute filter A to match an attribute
- $A_1 = (n_1, Q_1)$ covers $A_2 = (n_2, Q_2)$,
 $A_1 \sqsupseteq A_2$ iff $n_1 = n_2 \wedge L_A(A_1) \supseteq L_A(A_2)$
 - **Example:** $[@\text{clock} \geq 600]$ covers $[@\text{clock} \geq 700]$
- $L_E(C)$: set of all elements that match an element filter C
- C_1 covers C_2 , $C_1 \sqsupseteq C_2$ iff $L_E(C_1) \supseteq L_E(C_2)$
 - **Example:** $[@\text{clock} \geq 600]$ covers $[@\text{manufacture} = \text{"AMD"} \wedge @\text{clock} \geq 700]$
- C_1 is disjoint with C_2 if there exists no attribute that is constrained in both element filters
 - **Example:** $[@\text{minprice} \leq 100]$ is disjoint with $[@\text{name} = \text{"Pu"}]$
- $L_S(S)$: set of all elements that are selected by an element selector S
- S_1 covers S_2 , $S_1 \sqsupseteq S_2$ iff $L_S(S_1) \supseteq L_S(S_2)$

4.4.2 Filter model III

- S_1 is disjoint with S_2 iff $L_S(S_1) \cap L_S(S_2) = \emptyset$
- An absolute path covers another absolute path iff both are identical
- An abbreviated path covers another (abbreviated/absolute) path iff the former is a suffix of the later
 - **Example:** `//cpu` covers `//item/cpu` because `//cpu` selects all elements named `cpu`, `//item/cpu` only selects those elements named `cpu` which are a sub-element of an element `item`
- $L_P(P)$: set of all elements that match a path filter P
- $P_1 = (S_1, C_1)$ covers $P_2 = (S_2, C_2)$, $P_1 \supseteq P_2$ iff $L_P(P_1) \supseteq L_P(P_2)$
 - **Example:** `//cpu[@manufacturer = "AMD"]` covers `//cpu[@manufacturer = "AMD" ^ @clock ≥ 700]`
- P_1 is disjoint with P_2 iff S_1 is disjoint with S_2 or C_1 is disjoint with C_2

4.4.2 Filter model IV

- **Lemma:** Given two path filters $P_1 = (S_1, C_1)$ and $P_2 = (S_2, C_2)$:
 $P_1 \sqsupseteq P_2$ iff $S_1 \sqsupseteq S_2 \wedge C_1 \sqsupseteq C_2$
A filter F_1 covers F_2 , $F_1 \sqsupseteq F_2$ iff $N(F_1) \supseteq N(F_2)$
- **Lemma:** Given two filters $F_1 = P_1^1 \wedge \dots \wedge P_n^1$ and $F_2 = P_1^2 \wedge \dots \wedge P_m^2$:
 $F_1 \sqsupseteq F_2$ iff $\forall i \exists j$ such that $P_i^1 \sqsupseteq P_j^2$
- **Example:** the filter $\{ //cpu[@type = "Athlon"] \}$ covers $\{ //seller[@name = "Pu"] \wedge //cpu[@type = "Athlon"] \wedge @clock \geq 600 \}$

4.5 Objects

- Model notifications and filters as objects
- Calling methods on attribute objects
 - Methods can be invoked on the objects embedded in the notification
 - The return value of the method can be a boolean value that is interpreted as a result of the attribute filter or a value that is used to evaluate the constraint
- **Example:** An instance of a class *StockQuote* has been embedded in a notification
 - The object possesses an attribute with the name *quote*
 - $A = (quote.id() = \text{"IBM"})$
 - A covers
$$(quote.isRealTime()) \wedge (quote.id() = \text{"IBM"}) \wedge (quote.price() > 45.0)$$